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| Term | Definition/Information | Format | Validation Rules | Aliases |
| Action | A choice made by the player. Can be build or gather. |  |  | Turn |
| Board | Where the players build their structures. |  |  |  |
| Build | To create a structure. |  |  |  |
| Gather | To gain a resource. |  |  | Collect |
| Player | A person who plays the game. Is able to take actions and win the game. |  | Has an authenticated log in |  |
| Plot | A space on the board taken up by a structure |  |  |  |
| Resource | An item used to build a building. Gathered by players. |  |  |  |
| Scoring | The act of scoring points. Achieved through building a structure |  |  | Victory Points |
| Spend | To use a resource. |  |  |  |
| Structure | A building in the city. Is able to be made by a player |  |  | Building |
| System Administrator | A person who maintains the system and authenticates users. |  |  |  |
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